

IN THE CLAIMS:

Please amend Claims 49-76 and add new claims 77-85 as follows:

49. (Currently Amended) A client networked device for connection ~~to with~~ one or more remote computers providing delivery of digital encoded audio ~~and/or video data~~ and related metadata via a network, the client networked device comprising:

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a ~~media first and a second data buffer to store for receiving~~ the digital encoded audio ~~and/or video data~~ and related metadata, respectively; and

a processor communicatively coupled with the ~~media data buffers~~ and a computer readable storage ~~device medium~~; and

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said computer-readable storage ~~device medium~~ operative to contain one or more unique file identifiers related to a one or more locations or addresses in the one or more remote computers' memory where the digital encoded audio ~~and/or video data~~ and related metadata is stored ~~and a location or address in the one or more remote computers' memory where related metadata is stored~~, said unique file identifiers being capable of being displayed by the client networked device and of being selected using an input device coupled to the client networked device, said processor operative in response to a selection of ~~the~~ unique file identifier to generate a request via the communication network to receive digital encoded audio ~~and/or video data~~ and the related metadata from the one or more locations or addresses in the remote computers' memory on one or more remote computers where said digital encoded audio ~~and/or video data~~ and related metadata is stored, said ~~media data buffers~~ operative, in response to a receipt of the request to receive digital encoded audio ~~and/or video data~~ and related metadata from the one or more locations or addresses in the remote computers' memory on the one or more remote computers, to ~~receive store~~ digital encoded audio ~~and/or video data~~ and the related metadata received via the communication network ~~from said location or address in the one or more remote computers' memory coupled with said one or more remote computers~~, and said processor further operative to decode the received digital encoded audio ~~and/or video data~~ and related metadata and render said decoded

digital ~~encoded audio and/or video data~~ and related metadata on the client networked device during receipt of at least the digital encoded audio and/or video data.

50. (Currently Amended) The client network device as recited in Claim 49 wherein said ~~video encoded audio and/or video data~~ includes streamed video audio data, and wherein said streamed video audio data is received by one of the media data buffers via the communications network in a packetized format.

51. (Currently Amended) The client network device as recited in Claim 49 wherein said metadata is rendered with by the processor on the client networked device while said ~~audio or video data~~ is rendered.

52. (Currently Amended) The client network device as recited in Claim 49 wherein said ~~digital encoded audio and/or video data~~ includes a compressed ~~audio or video~~ data file that is stored on one or more of said remote computers.

53. (Currently Amended) The client network device as recited in Claim 49 wherein said selected unique file identifier facilitates access to one or more ~~relates to a location on the remote server by being operative to be used to access the locations within the remote computers' memory of the remote computers, and wherein the memory is a computer-readable storage device medium.~~

54. (Currently Amended) The client network device as recited in Claim 49 wherein said unique file identifier includes an address representing a location of said encoded digital audio ~~and/or video data~~, and wherein said unique file identifier is received into the a memory of the client networked device from a ~~second~~ remote server having a different network address from the one or more remote computers.

55. (Currently Amended) The client network device as recited in Claim 49 further comprising a menu stored on the computer-readable storage ~~device medium~~ operative to indicate addresses of a plurality of digital encoded audio ~~and/or video where~~ audio ~~and/or video data~~ is stored on one of the remote computers, and a module operative to receive a signal from the input device to change the indication of the addresses of the plurality of digital encoded audio ~~and/or video data~~.

56. (Currently Amended) The client network device as recited in Claim 49 wherein said processor is operative to regulate a rate with which the digital encoded audio ~~and/or video data~~ is being received from the remote server using TCP/IP.

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57. (Currently Amended) The client network device as recited in claim 51² wherein the digital encoded audio ~~and-or-video~~ data is encoded using compression; and wherein the digital encoded audio ~~and-or-video~~ is decoded using and decompressed using ~~and~~ a random access memory coupled with the client networked device.

58. (Currently Amended) A method of receiving an digital encoded audio ~~and-or~~ video data files for use on a client networked device coupled with one or more remote computers delivering digital encoded audio ~~and-or-video~~ data file and related metadata via a communications network, the method comprising:

displaying on the client networked device a unique file identifier used to access:

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- (a) a location or address where the digital encoded audio ~~and-or-video~~ data file is stored in a memory storage device coupled with the one or more of the remote computers, and
 - (b) a location or address where the related metadata is stored in a memory storage device coupled with the one or more of the remote computers;

receiving a selection of the displayed unique file identifier used to access a location or address where the digital encoded audio ~~and-or-video~~ data file is stored and used to access a location or address where the related metadata is stored in the memory storage device coupled with the one or more of the remote computers in response to using an input device coupled with the client networked device;

generating on the client networked device, as a result of the receiving of the selection of the displayed unique file identifier, a request to the one or more remote computers via the communications network to receive the digital encoded audio ~~and-or-video~~ file and related metadata from said location or address where the digital encoded audio ~~and-or-video~~ data file is stored in the memory storage device coupled with the one or more of the remote computers and from said location or address where the related metadata ~~file~~ is stored in the memory storage device coupled with the one or more of the remote computers;

receiving ~~on a memory of by~~ the client network device, as a result of the generated request, via the communications network: (a) the digital encoded audio ~~and~~

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or video data file from said location or address where the digital encoded audio data file is stored in the memory storage device coupled with the one or more of the remote computers, and (b) the related metadata from said location or address where the related metadata file is stored in the memory storage device coupled with the one or more of the remote computers; and

storing at least a portion of the digital encoded audio data file and related metadata respectively into a first and second data buffer;

decoding at least a portion of the ~~stored received~~ digital encoded audio ~~and or video data file from the memory of the client networked device~~ and rendering at least a portion of the decoded ~~received stored~~ digital encoded audio ~~and or video data file~~ on the client device during the receiving of the digital encoded audio ~~and or video data file~~ from said location or address where the digital encoded audio data file is stored in the memory storage device coupled with the one or more of the remote computers.

59. (Currently Amended) The method of receiving an encoded audio ~~and or video data file~~ as recited in Claim 58 further comprising including ~~streamed video data~~ with the digital encoded ~~video audio~~ data, and receiving the ~~streamed video data~~ within one of the media data buffers via the communications network in a packetized format.

60. (Currently Amended) The method of receiving an encoded audio ~~and or video data file~~ as recited in Claim 58 further comprising including streamed audio data with the digital encoded audio data, and receiving the streamed audio data within one of the media data buffers via the communications network in a packetized format.

61. (Currently Amended) The method of receiving an encoded audio ~~and or video data file~~ as recited in Claim 58 further comprising including with said digital encoded audio ~~and or video data file~~ a compressed audio ~~or video data file~~ and related the metadata file within a same file as the compressed audio or video data file; storing the compressed audio or video data files and the metadata on one or more of said remote computers the client device; and rendering the metadata file on the client device while receiving the digital encoded audio ~~and or video data file~~.

62. (Currently Amended) The method of receiving an encoded audio ~~and or video data file~~ as recited in Claim 58 further comprising relating said unique file identifier to a location on the one or more remote computers server by being using the unique file

identifier to access the locations within the memory of the remote computers, and using a computer-readable storage device as the memory on the remote ~~server computers~~.

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63. (Currently Amended) The method of receiving an encoded audio and-or video-data file as recited in Claim 58 further comprising receiving the unique file identifier from a ~~second remote networked server via the network into the client networked device~~ having a different network address from the one or more remote computers, and storing said unique file identifier into ~~the a~~ memory of the client networked device ~~from a second remote server upon receipt thereof~~.

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64. (Currently Amended) The method of receiving an encoded audio and-or video-data file as recited in Claim 58 further comprising storing, on the computer-readable storage device of the client networked device, a menu of multiple unique file identifiers, used to indicate addresses of a plurality of digital encoded audio and-or video where audio and-or video data is stored on one of the remote computers, ~~on the computer-readable storage device of the client networked device~~, receiving on the client networked device a signal from the input device, and changing the a display of the multiple unique file identifiers ~~that are~~ used to access the addresses of the plurality of digital encoded audio and-or video files in response to receipt of the signal.

65. (Currently Amended) The method of receiving an encoded audio and-or video-data file as recited in Claim 58 further comprising regulating the a rate with which the digital encoded audio and-or video data files are ~~is~~ being received from the remote server using TCP/IP.

66. (Currently Amended) The method of receiving an encoded audio and-or video-data file as recited in claim 59 further comprising encoding the digital audio and-or video-data using compression; and decoding the digital encoded audio and-or video using decompression with a random access memory coupled with the client networked device.

67. (Currently Amended) The method of receiving an encoded audio and-or video-data file as recited in claim 58 further comprising rendering the encoded audio and-or video-data file by decoding the digitally encoded data file using an audio driver stored in a memory on the client networked device while the encoded audio and-or video-data file is being received from one or more computers.

68. (Currently Amended) A computer readable medium having instructions for use in a single media player application, the instructions when executed by a processor in a client network device comprise:

displaying on the client networked device a unique file identifier related to one or more locations or addresses where digital encoded audio ~~and or video~~ data and related metadata are stored in a memory storage device coupled with one or more remote computers;

receiving a selection of the displayed unique file identifier related to the one or more locations or addresses where the digital encoded audio ~~and or video~~ data and related metadata are stored in the memory storage device coupled with the one or more of the remote computers, the selection received via an ~~in response to using a~~ input device coupled with the client networked device;

generating on the client networked device, as a result of the receipt of the selection of the displayed unique file identifier, a request to at least one the one of the remote computers via the communications network to receive digital encoded audio ~~and or video~~ and related metadata from said one or more locations or addresses where the encoded audio ~~and or video~~ data and ~~from said locations or addresses where the related~~ metadata is stored in the memory storage device coupled with the one or more of the remote computers;

receiving ~~on a client memory of~~ by the client network device, as a result of the generated request and ~~via~~ the communications network, the digital encoded audio ~~and or video~~ data and related metadata from said locations or addresses in the memory storage device coupled with the one or more of the remote computers; and

storing at least a portion of the received digital encoded audio data and related metadata respectively into a first and second data buffer; and

decoding at least a portion of the ~~received stored~~ digital encoded audio ~~and or video~~ data ~~from the client memory of the client networked~~ and rendering at least a portion of the decoded and stored received digital encoded audio ~~and or video~~ data and related metadata ~~device on the client networked device during the receiving of the digital~~ encoded audio ~~and or video~~ data from said locations or addresses where the digital

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encoded audio data is stored in the memory storage device coupled with the one or more of the remote computers.

69. (Currently Amended) The computer readable medium having instructions for use in a single media player application as recited in claim 68, wherein the instructions when executed by a processor in a client network device further comprise: including ~~streamed-video data with the digital encoded-video~~ audio data, and receiving the ~~streamed-video data within one of the media-data buffers~~ via the communications network in a packetized format.

70. (Currently Amended) The computer readable medium having instructions for use in a single media player application as recited in claim 68, wherein the instructions when executed by a processor in a client network device further comprise: including streamed audio data with the digital encoded audio data, and receiving the streamed audio data within one of the media-data buffers via the communications network in a packetized format.

71. (Currently Amended) The computer readable medium having instructions for use in a single media player application as recited in claim 68, wherein the instructions when executed by a processor in a client network device further comprise: including with said digital encoded audio ~~and or video data~~ a compressed audio ~~or video data~~ file; and storing compressed audio ~~or video data~~ files with related metadata on one or more of said remote computers.

72. (Currently Amended) The computer readable medium having instructions for use in a single media player application as recited in claim 68, wherein the instructions when executed by a processor in a client network device further comprise: relating said unique file identifier to a location on one or more of the remote server-computers by ~~being~~ using the unique file identifier to access the locations within the memory of the remote computers, and using a computer-readable storage device as the memory on the remote ~~server-computers~~.

73. (Currently Amended) The computer readable medium having instructions for use in a single media player application as recited in claim 68, wherein the instructions when executed by a processor in a client network device further comprise: receiving into the client networked device via the network, the unique file identifier from a ~~second-remote~~

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networked server having a different network address from the one or more remote computers via the network into the client networked device, and storing said unique file identifier into the memory of the client networked device ~~from a second remote server upon receipt thereof.~~

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74. (Currently Amended) The computer readable medium having instructions for use in a single media player application as recited in claim 68, wherein the instructions when executed by a processor in a client network device further comprise: storing a menu of multiple unique file identifiers, used to indicate addresses of a plurality of digital encoded audio ~~and or video data~~ where audio ~~and or video data~~ is stored on one of the remote computers, ~~on the computer readable storage device of the client networked device;~~ receiving on the client networked device a signal from the input device; and changing ~~the a~~ display of the multiple unique file identifiers that are used to access the addresses of the plurality of digital encoded audio ~~and or video files~~ in response to receipt of the signal.

75. (Currently Amended) The computer readable medium having instructions for use in a single media player application as recited in claim 68, wherein the instructions when executed by a processor in a client network device further comprise: ~~encoding the digital encoded audio and or video data using compression; and decoding the digital encoded audio and or video data using decompression with a random access memory coupled with the client networked device.~~

76. (Currently Amended) The computer readable medium having instructions for use in a single media player application as recited in claim 68, wherein the instructions when executed by a processor in a client network device further comprise: rendering the encoded audio ~~and or video data~~ file by decoding the digitally encoded data file using an audio and/or video driver stored in a memory on the client networked device while the encoded audio ~~and or video data~~ file is being received from one or more computers.

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77. (New) The client network device as recited in Claim 49 wherein said encoded audio data includes video data with the digital encoded audio data, and wherein the video data is received within one of the data buffers via the communications network in a packetized format.

11/ 78. (New) The client network device as recited in Claim 49 wherein the first and second data buffers for receiving the digital encoded audio data and related metadata are defined within the computer readable storage medium.

E 12/ 79. (New) The client network device as recited in Claim 78 wherein the first data buffer is defined within a first range of memory addresses within the computer readable storage medium and the second data buffer is defined within a second range of memory addresses within the computer readable storage medium.

13/ 80. (New) The client network device as recited in Claim 49, wherein the digital encoded audio data is received from a first of the one or more remote computers and the related metadata is received from a second of the one or more remote computers.

545 E 2 F 4 81. (New) The method of receiving an encoded audio data file as recited in Claim 58, wherein the first and second data buffers are defined within a memory storage device coupled to the client networked device.

82. (New) The method of receiving an encoded audio data file as recited in Claim 81 wherein the first data buffer is defined within a first range of memory addresses within the memory storage device and the second data buffer is defined within a second range of memory addresses within the memory storage device.

83. (New) The method of receiving an encoded audio data file as recited in Claim 81, wherein the digital encoded audio data file and related metadata are received into the first and second data buffers, respectively.

84. (New) The method of receiving an encoded audio data file as recited in Claim 58, wherein the digital encoded audio data is received from a first of the one or more remote computers and the related metadata is received from a second of the one or more remote computers.

37/ 85. (New) The computer readable medium having instructions for use in a single media player application as recited in Claim 68, wherein the first and second data buffers are defined within a memory storage device coupled to the client networked device.

E 37/ 86. (New) The computer readable medium having instructions for use in a single media player application as recited in Claim 85 wherein the first data buffer is defined within a first range of memory addresses within the memory storage device and the second

data buffer is defined within a second range of memory addresses within the memory storage device.

E² 37/87. (New) The computer readable medium having instructions for use in a single media player application as recited in Claim 85, wherein the digital encoded audio data file and related metadata are received into the first and second data buffers, respectively.

40/88. (New) The computer readable medium having instructions for use in a single media player application as recited in Claim 68, wherein the digital encoded audio data is received from a first of the one or more remote computers and the related metadata is received from a second of the one or more remote computers.